

OCR Computer Science J277

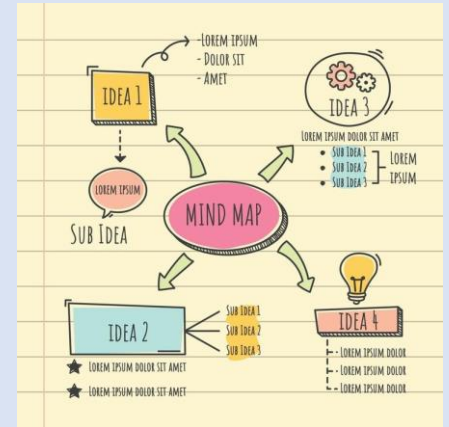
Component 1

Revision methods

When you are asked to revise for an assessment, you need to condense notes in your book/online into:

- Mindmaps or revision clocks.
- Practice past paper questions.

We suggest you use **OCR** and **Teach-ICT** (Copy the links)



[OCR](#)

tinyurl.com/5h7trwpv

Question papers, mark schemes and reports ∨

2022 - June series >

Sample assessment materials ∨

[Computer systems](#)
J277/01 - Sample question paper and mark scheme. PDF 176KB

[Computational thinking, algorithms and programming](#)
J277/02 - Sample question paper and mark scheme. PDF 708KB

[Teach-ICT](#)



tinyurl.com/5n88xcjy

Username:

wr5 2xd

Password:

python6

1.1 System Architecture

Purpose of the CPU

Common CPU components (ALU, CU, cache, registers)

How common characteristics of CPUs affect their performance

-Clock speed, cache size, number of cores

Embedded systems:

-Purpose and characteristics, using examples.

Low stakes quizzes:

[CPU Link](#)

[Registers Link](#)

[Cache & Performance Factors Link](#)

[Memory Link](#)

[Units of Measurement Link](#)

[Storage Link](#)

[Binary Link](#)

[Hex](#)

[Characters Link](#)

[Images Link](#)

[Sound Link](#)

[Compression Link](#)

1.2 Memory & Storage

Primary storage (RAM, ROM and virtual memory)

- Need, purpose and differences

Secondary storage:

-Need, common types i.e. optical, magnetic, solid state and cloud

Advantages and disadvantages i.e. capacity, speed, portability, durability, reliability and cost

Units of data storage (bit, nibble etc)

-Calculating data capacity requirements

Data Representation:

-Decimal to binary to hexadecimal, binary addition, binary shifts

-Character sets

-Images (how an image is represented, metadata, impact of colour depth & picture resolution)

-Sound (how sound is sampled and stored. Effect of sample rate, bit depth and duration on quality & file size)

Compression:

-Need for compression, lossy and lossless

1.3 Networks, connections & protocols

Types of networks:

- LAN and WAN (definition, similarities & differences)
- Factors that affect the performance (wired & wireless)
- Client-server and peer-to-peer network
- Network hardware
- Domain name system, local & external hosting, web servers & clients, the cloud
- Star & mesh network topologies

Modes of connection:

- Ethernet, wifi & Bluetooth
- Encryption
- IP and MAC addresses (where used, describe them and similarities & differences)
- Standards (defacto and dejure)
- Protocols: tcp/ip, http, https, ftp, pop, impa, smtp

The concept of layers:

- Purpose
- Advantages

1.4 Network Security

Threats to computer systems and networks

- Malware, social engineering, brute-force attacks, denial of service attacks, data interception & theft, SQL injection

Identifying and preventing vulnerabilities:

- Penetration testing, anti-malware software, firewalls, user access levels, passwords, encryption, physical security

Low stakes quizzes:

- [LAN and WAN Link](#)
- [Network Performance Link](#)
- [Client-Server and P2P Link](#)
- [Network Hardware Link](#)
- [Internet and DNS Link](#)
- [Network Topologies](#)
- [Modes of Connection Link](#)
- [Protocols and Layers Link](#)

- [Network Threats Link](#)
- [Prevention Methods Link](#)

1.5 System Software

1.5.1 Operating systems

-The purpose and functionality of operating systems:

- User Interface
- Memory management and multitasking
- Peripheral management and drivers
- User management
- File management

1.5.2 Utility software

-The purpose and functionality of utility software

-Utility system software:

- Encryption software
- Defragmentation
- Data compression

Low stakes quizzes:

[Operating System Link](#)

[Utility Software Link](#)

